Product Backlog – Group 48

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| --- | --- | --- | --- | --- | --- | --- | --- |
| Story ID | As a/an | I want to… | so that… | Status | Expected Sprint | Priority | Dependencies |
| 4 | Player | View the instructions | I know how to play the game | Completed | Deliverable 2 | Medium | -- |
| 10 | Player | View the scoring dice combinations | I know what my rolls are worth in points | Completed | Deliverable 2 | Low | -- |
| 5 | Player | Start a game | I can play a game | Not started | Deliverable 2 | High | -- |
| 6 | Player | Roll dice | I can get points | Not started | Deliverable 2 | High | 5 |
| 7 | Player | Select which dice to roll again | I can maximize my points | Not started | Deliverable 2 | Medium | 6 |
| 8 | Player | Score my dice points | I can add points to my total | Not started | Deliverable 2 | Medium | 6 |
| 1 | Player | Access the user interface | I can play the game | In-Progress | Deliverable 3 | High | --- |
| 11 | Database | Update the leaderboards | Other players can find their statistics | Not started | Deliverable 3 | High | 5 |
| 2 | Player | View my statistics | I can see how I have been doing | Not started | Deliverable 3 | Medium | 11 |
| 3 | Player | View other players’ statistics | I can see how I compare | Not started | Deliverable 3 | Medium | 11 |
| 9 | Player | View my total points for the game | I know how close/far I am from winning | Not started | Deliverable 3 | Medium | 5 |
| 12 | Player | Access the graphical user interface | I have a better time playing. | Not Started | Deliverable 3 | Low | 1 |